

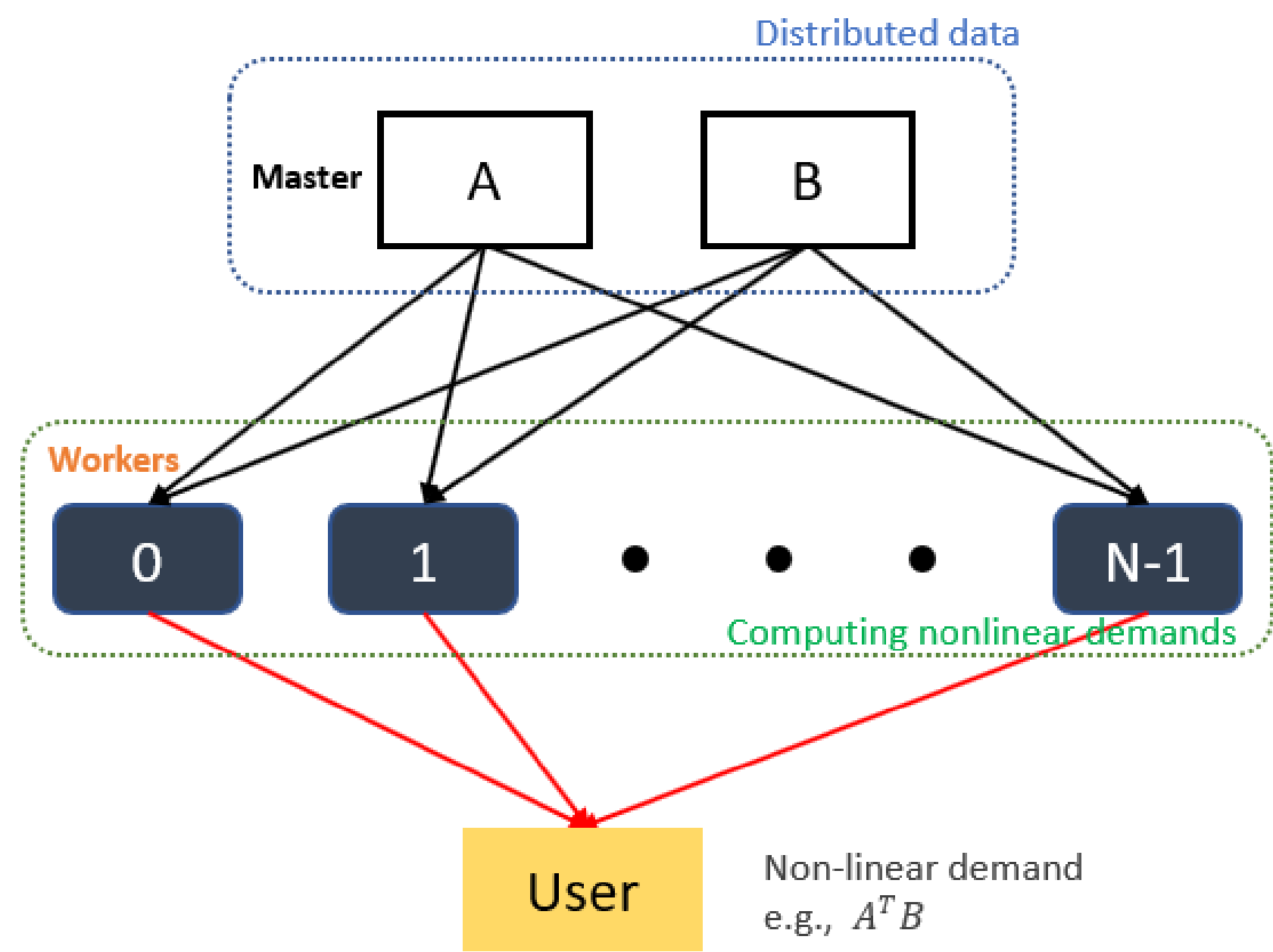
Structured Polynomial Codes

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Motivation



- A fundamental challenge: Balancing computation and communication complexity.

Related work

Distributed computing frameworks:

- MapReduce, Hadoop, Spark, TeraSort [1]

Channel coding approaches:

- Polynomial codes, Lagrange coded computing [2, 3]

Source coding approaches:

- Structured codes for modulo two sum computation in [4], and distributed matrix multiplication in [5]

Contributions

Novelty:

- Combining the benefits of structured coding and polynomial codes
- Elevating the Körner-Martón approach to the distributed matrix multiplication setting
- Incorporating a secure matrix multiplication design

Savings:

- Low complexity distributed encoding
- Communication costs (reduced by %50)
- Storage size (reduced by %50)

Future directions

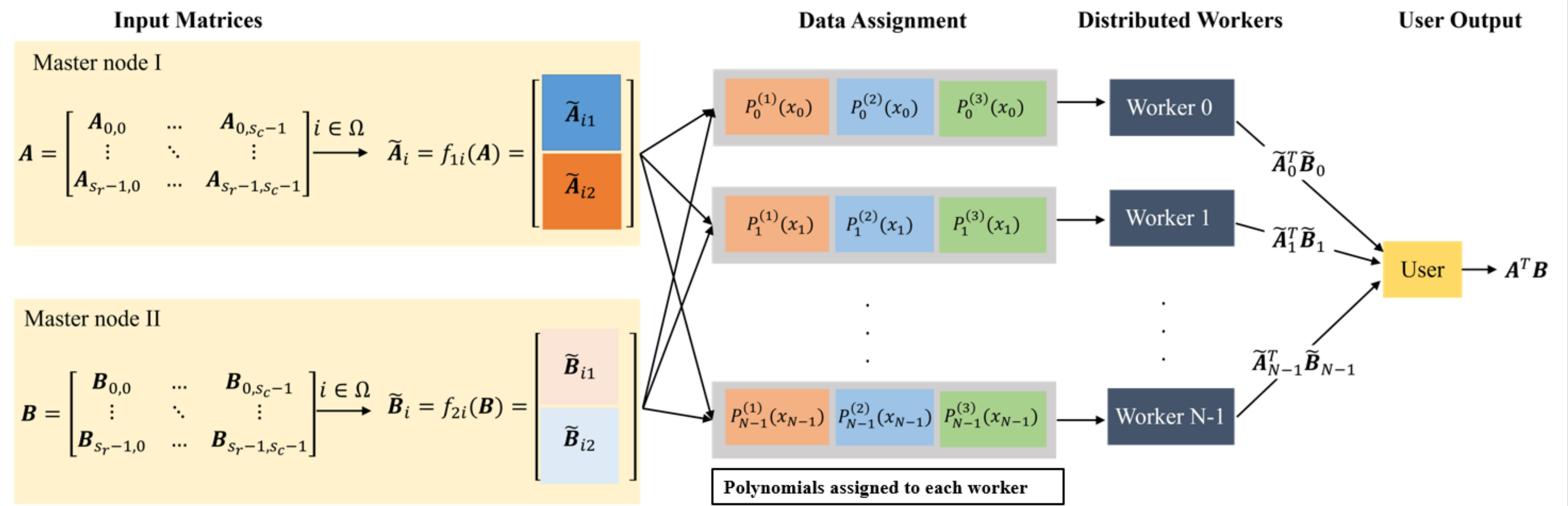
Structured codes for

- n -matrix products
- privacy/security aspects
- tensor product computations

References

- [1] Alkatheri et al. A comparative study of big data frameworks. *Int. Jour. Comp. Sci. IJCSIS*, 2019.
- [2] López et al. Secure MatDot codes: a secure, distributed matrix multiplication scheme. In *ITW 2022*, Mumbai, India, 2022.
- [3] Yu et al. Lagrange coded computing: Optimal design for resiliency, security, and privacy. In *Proc. Int. on AI and Stat.*, 2019.
- [4] Körner and Marton. How to encode the modulo-two sum of binary sources. *IEEE Trans. Inf. Theory*, 1979.
- [5] Malak. Distributed structured matrix multiplication. In *ISIT*, Athens, Greece, Jul. 2024.

A structured distributed matrix multiplication model



- Each worker, using the assigned polynomials, calculates the product of sub-matrices $\tilde{A}_i^T \tilde{B}_i$.
- Using $\{\tilde{A}_i^T \tilde{B}_i\}_i$ from a subset of workers, the user decodes $\mathbf{A}\mathbf{B}$.
- The user cannot decode \mathbf{A} or \mathbf{B} , where the security of matrix multiplication is ensured by structured coding.

Source coding for matrix multiplication [5]

Two *distributed sources*, $\mathbf{A} \in \mathbb{F}_q^{m \times 1}$ and $\mathbf{B} \in \mathbb{F}_q^{m \times 1}$:

- Splitting of each source:

$$\mathbf{A} = \begin{bmatrix} \mathbf{A}_1 \\ \mathbf{A}_2 \end{bmatrix}^T \in \mathbb{F}_q^{m \times 1}, \quad \mathbf{B} = \begin{bmatrix} \mathbf{B}_1 \\ \mathbf{B}_2 \end{bmatrix} \in \mathbb{F}_q^{m \times 1},$$

- Nonlinear mapping from each source:

$$\mathbf{X}_1 = g_1(\mathbf{A}) = \begin{bmatrix} \mathbf{A}_2 \\ \mathbf{A}_1 \\ \mathbf{A}_2^T \mathbf{A}_1 \end{bmatrix} \in \mathbb{F}_2^{(m+1) \times 1}, \quad \mathbf{X}_2 = g_2(\mathbf{B}) = \begin{bmatrix} \mathbf{B}_1 \\ \mathbf{B}_2 \\ \mathbf{B}_1^T \mathbf{B}_2 \end{bmatrix} \in \mathbb{F}_2^{(m+1) \times 1}.$$

- Linear encoding: Sources use a common encoder, compute and send $\mathbf{C}\mathbf{X}_j^n \in \mathbb{F}_2^{(m+1) \times k}$ [4].
- Decoding: Exploiting [4], the sum rate needed for the user to recover the vector sequence

$$\mathbf{Z}^n = \mathbf{X}_1^n \oplus_2 \mathbf{X}_2^n \in \mathbb{F}_2^{(m+1) \times n}$$

with a vanishing error probability, is determined as:

$$R_{\text{KM}}^\Sigma = 2H(\mathbf{X}_1 \oplus_2 \mathbf{X}_2) = 2H(\mathbf{U}, \mathbf{V}, \mathbf{W}),$$

where the following vectors can be computed in a fully distributed manner:

$$\mathbf{U} = \mathbf{A}_2 \oplus_q \mathbf{B}_1 \in \mathbb{F}_q^{m/2 \times 1}, \quad \mathbf{V} = \mathbf{A}_1 \oplus_q \mathbf{B}_2 \in \mathbb{F}_q^{m/2 \times 1}, \quad \mathbf{W} = \mathbf{A}_2^T \mathbf{A}_1 \oplus_q \mathbf{B}_1^T \mathbf{B}_2 \in \mathbb{F}_q.$$

The user can recover the desired inner product using \mathbf{U} , \mathbf{V} , and \mathbf{W} .

Performance results

For $s_c \gg m$, the upper bound of computation cost per worker approaches $1 + \frac{1}{2s}$.

The total communication cost is reduced by %50 compared to the PolyDot model.

